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Designed by *sonicScape jun*

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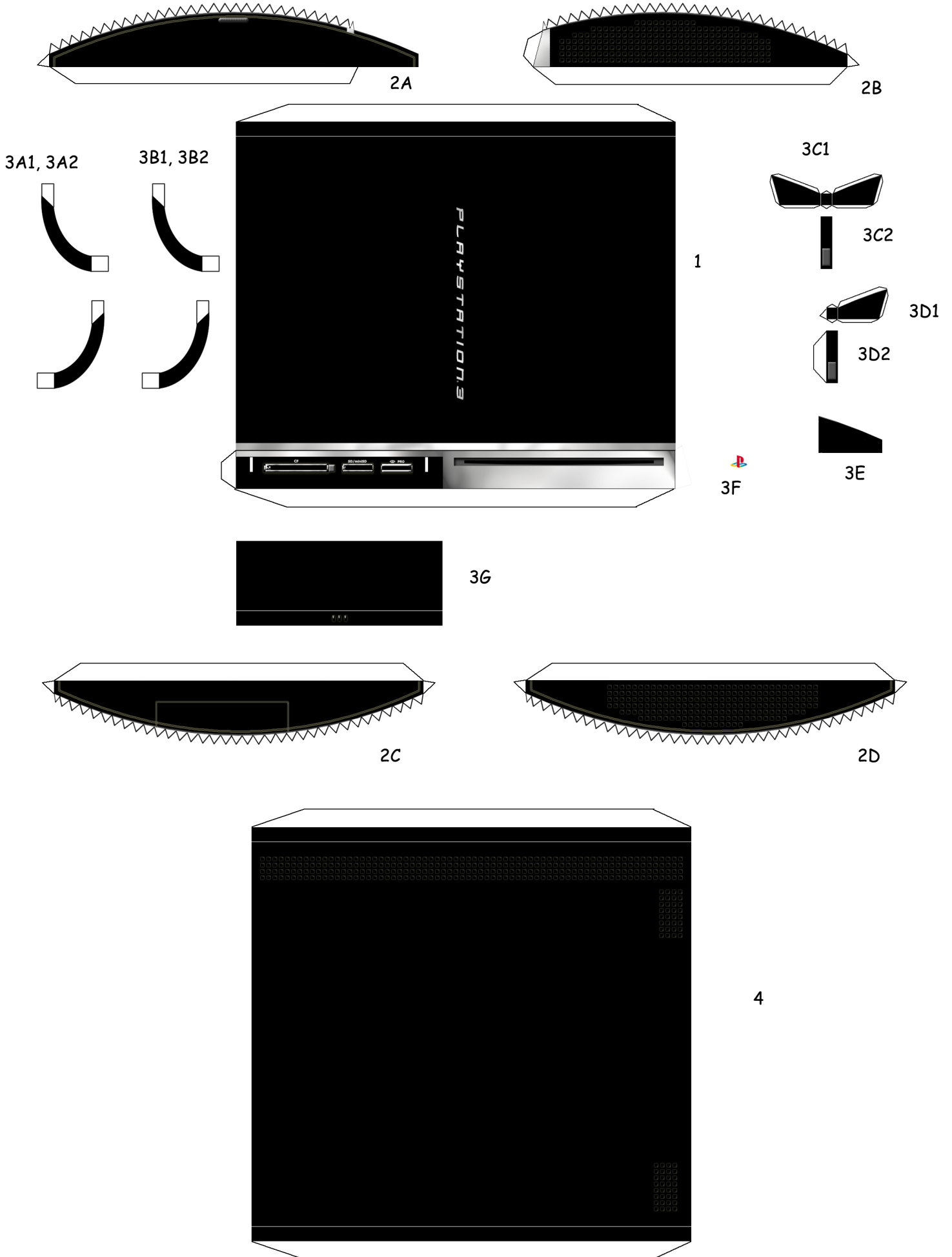
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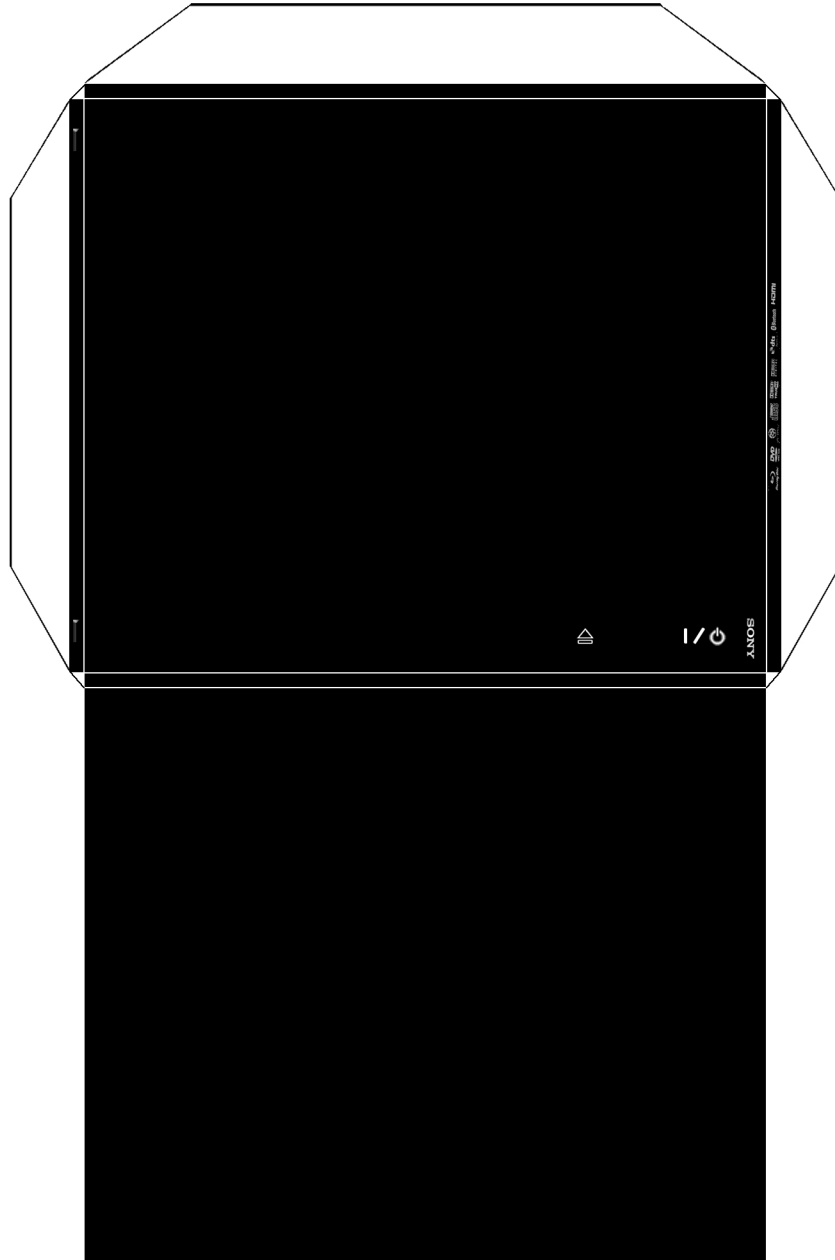
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6A



6C



6B



6D

Instructions:

1) You need to get a few simple materials, shouldn't cost you more than 5 bucks. Most of it you will probably have in your place anyways.

- Paper cutter
- Scissors
- Metal ruler
- Art glue (please get good quality art glue not the lousy type that doesn't hold anything)
- Board for cutting stuff on (I use the back of exam pads)
- Toothpick (preferably round ones, not those flat ones)
- Black permanent marker (medium sized tip)
- Silver metallic marker

2) Pay a visit to a local print shop, if possible

- Where I stay, it's 2 hours drive across the breadth of the nation, so I won't take it for granted that all of you have access to a print shop.
- I'm not sure what they have over there in the States, or wherever you are from, but what I do is that I take it to these little shops that have laser printers from Xerox set up to cater to smaller scale professional requests
- You need to print the paper on either 250 gsm paper or 160 gsm paper, depending on what I left on the header of the page
- If you really cannot, you can print it on normal paper, but the model will not look or feel good ;)
- I suggest printing at least 2 copies of each of the pages of the file, because there are bound to be screw ups, and we wouldn't want having to rush back to the shop to get more model parts printed.

Making the model:

You need to know 2 basic skills which will be helpful:

1) Scoring

- This is basically making a superficial cut on the paper using the paper cutter, so that the edges turn out crisp after you fold.

2) Applying glue

- This should be done sparingly, and this is where the tooth picks come in handy
- After applying glue, hold the pieces together firmly for some time. Patience matters.
- Remember to wipe off any glue that gets onto your hands! even the slightest bit. If not, it will stain your model and the glue turns black as dirt gets stuck onto it.

Piecing the parts together:

Note: All parts are to be lined with a permanent marker to prevent the whites from the thickness of paper from showing. Do this quickly with minimal ink, or capillary action will take the ink through the paper, destroying your model.

1) Cut out 1, 2A, 2B. There are two white coloured slits flanking the card slots on 1, make sure these are cut out first. Paste 1 over 2A and 2B to form an arc. This is the top shell of the PS3. Take care that 2A ends up on the left and 2B is on the right, when viewed from the front.

2) Cut out and assemble 2C, 2D and 4 similarly.

3) Cut out 5 and assemble it. This is meant to be the middle piece. Stick the 2 objects you have made from step 1 and 2 above and below part 5 respectively.

4) Cut out 3A1, 3A2 paste them back to back save for the white portions which are meant to be folded back. These are the tabs that will prevent hold up the cover for the card slots, as well as prevent it from falling out. Do the same for 3B1 and 3B2.

5) Cut out 3D1 and 3D2. Assemble this into a wedge shaped structure. Paste this onto parts 5 and 2A on the left side of the area of the card slots. Do the same for 3C1 and 3C2, which form another wedge shaped structure to flank the right side of the card slots. 3E is meant to be pasted on one of the walls of 3C1 + 3C2 wedge facing outside.

6) slide in the strips you made from 3A1, 3A2, 3B1, 3B2 into the slits on part 1. Take care in preventing them from sliding into the PS3. Stick the cover 3G on.

7) The base is made from parts labelled 6. cut out and fold 6B such that it forms 3 sides of a rectangle. If you notice, the PS3's base is layered into several rectangles. Cut out 6C, this fits as the deeper and larger area of the base. 6D forms the smaller and more superficial layer. 6A forms the front of the base piece, where the USB ports are sitting.

You're done!